

10. Controller Implementation

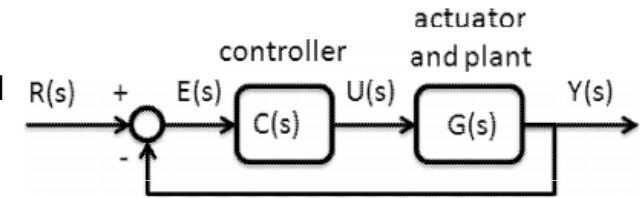
EN2142 Electronic Control Systems



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Controller Transfer Function

- Controller is a rational polynomial of s

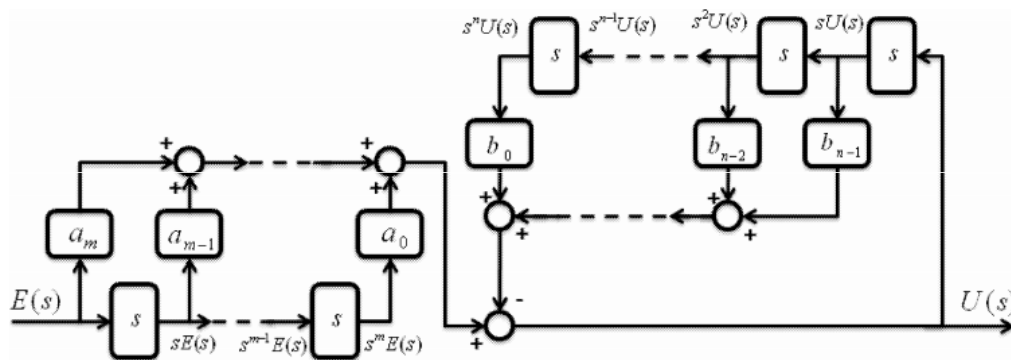


$$C(s) = \frac{U(s)}{E(s)} = \frac{a_0s^m + a_1s^{m-1} + \dots + a_m}{b_0s^n + b_1s^{n-1} + \dots + 1}; n \geq m$$

$$\{b_0s^n + b_1s^{n-1} + \dots + b_{n-1}s + 1\}U(s) = \{a_0s^m + a_1s^{m-1} + \dots + a_m\}E(s)$$

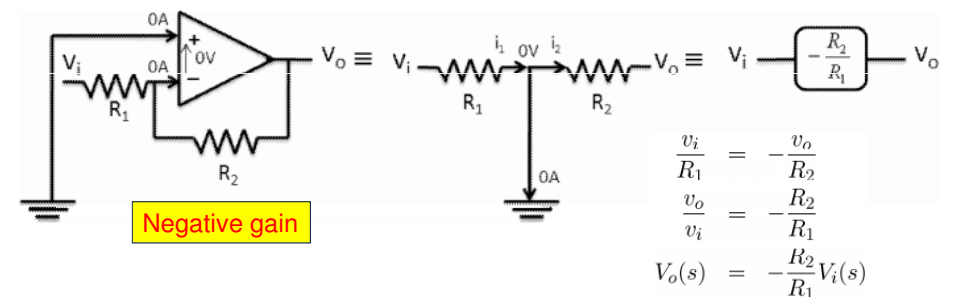
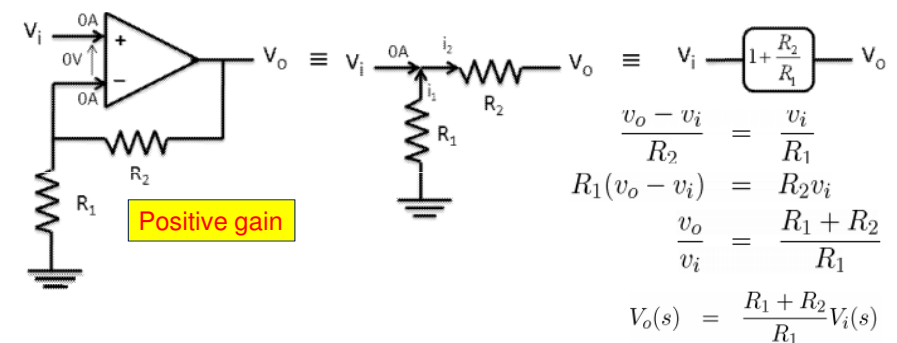
$$U(s) = \frac{\{a_0s^m + a_1s^{m-1} + \dots + a_m\}E(s)}{-\{b_0s^n + b_1s^{n-1} + \dots + b_{n-1}s\}U(s)}$$

Controller Implementation (Analog)

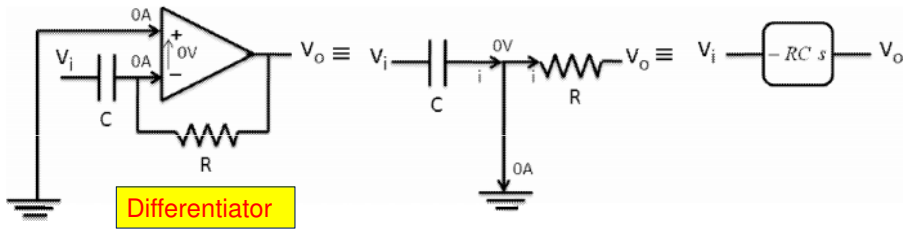


- How can the controller be physically implemented ?

OP Amps in Controller Design



OP Amps in Controller Design

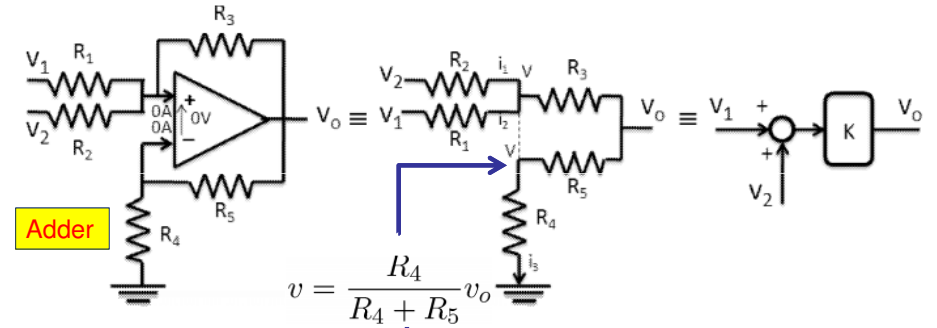


$$C \frac{dv_i(t)}{dt} + \frac{v_o(t)}{R} = 0$$

$$CsV_i(s) + \frac{1}{R}V_o(s) = 0$$

$$\frac{V_o(s)}{V_i(s)} = -RCs$$

OP Amps in Controller Design



KCL

$$\frac{v_1 - v}{R_1} + \frac{v_2 - v}{R_2} + \frac{v_0 - v}{R_3} = 0$$

$$\frac{v_1}{R_1} + \frac{v_2}{R_2} + \frac{v_0}{R_3} - \left(\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} \right) v = 0$$

$$\frac{v_1}{R_1} + \frac{v_2}{R_2} + \frac{v_0}{R_3} - \left(\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} \right) \left(\frac{R_4}{R_4 + R_5} \right) v_0 = 0$$

OP Amps in Controller Design

- Select $R_1 = R_2 = R_3 = R$

$$\frac{v_1 + v_2}{R} + \left(\frac{1}{R} - \frac{3}{R} \frac{R_4}{R_4 + R_5} \right) v_0 = 0$$

- Further select $R_4 = R$ and $R_5 = 2R$

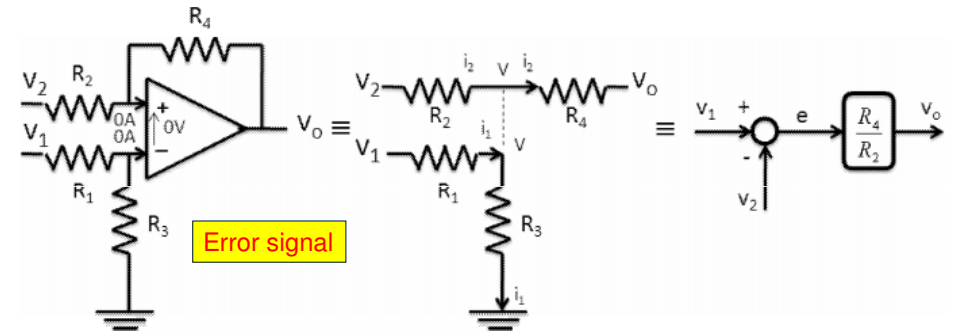
$$\frac{v_1 + v_2}{R} + \left(\frac{1}{R} - \frac{3}{R} \frac{2R}{3R} \right) v_0 = 0$$

$$\frac{v_1 + v_2}{R} + \left(\frac{1}{R} - \frac{2}{R} \right) v_0 = 0$$

$$v_1 + v_2 = v_0$$

$$V_1(s) + V_2(s) = V_o(s)$$

OP Amps in Controller Design



Error signal

$$\frac{v_2 - v}{R_2} + \frac{v_0 - v}{R_4} = 0$$

$$\frac{v_2}{R_2} + \frac{v_0}{R_4} - \left(\frac{1}{R_2} + \frac{1}{R_4} \right) v = 0$$

$$\frac{v_2}{R_2} + \frac{v_0}{R_4} - \left(\frac{1}{R_2} + \frac{1}{R_4} \right) \left(\frac{R_3}{R_1 + R_3} \right) v_1 = 0$$

$$\frac{v_2}{R_2} + \frac{v_0}{R_4} - \frac{v_1}{R_2} = 0$$

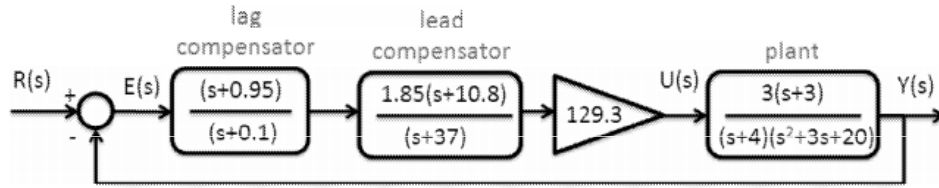
$$v_0 = \frac{R_4}{R_2} (v_1 - v_2)$$

$$V_o(s) = \frac{R_4}{R_2} [V_1(s) - V_2(s)]$$

Choose Resistors $\Rightarrow \left(\frac{1}{R_2} + \frac{1}{R_4} \right) \left(\frac{R_3}{R_1 + R_3} \right) = \frac{1}{R_2}$

Example: Analog Controller

- Implement the analog controller

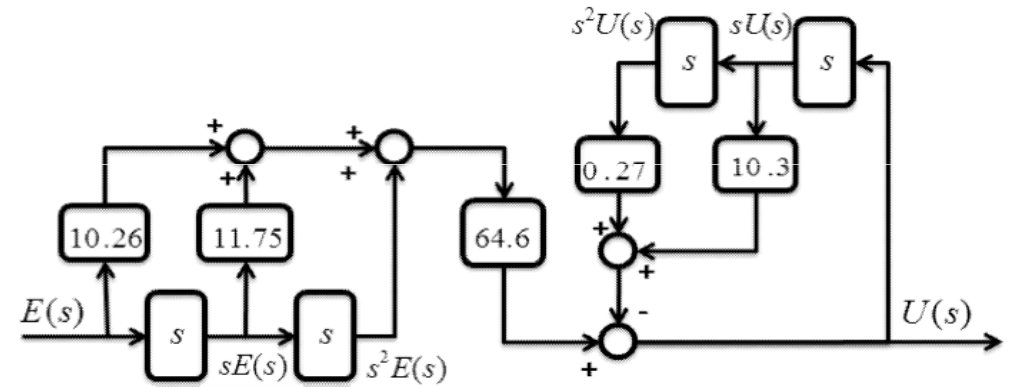


- Controller transfer function

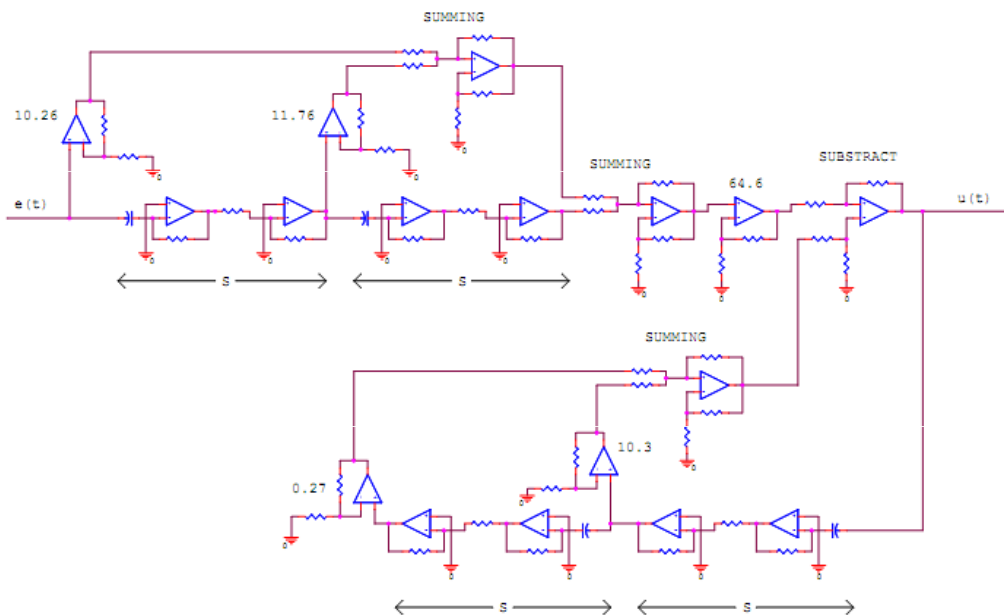
$$\begin{aligned} \frac{U(s)}{E(s)} &= \frac{(s+0.95)}{(s+0.1)} 1.85 \frac{(s+10.8)}{(s+37)} 129.3 \\ &= \frac{239.2(s^2 + 11.75s + 10.26)}{s^2 + 37.1s + 3.7} \\ &= \frac{64.6(s^2 + 11.75s + 10.26)}{0.27s^2 + 10.03 + 1} \end{aligned}$$

$$U(s) = 64.6[s^2 + 11.75s + 10.26]E(s) - [0.27s^2 + 10.03s]U(s)$$

Example: Analog Controller

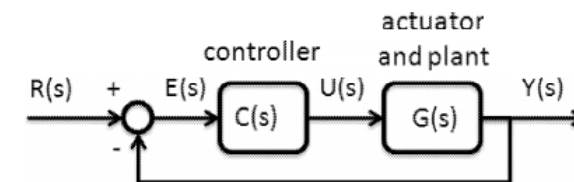


Example: Analog Controller

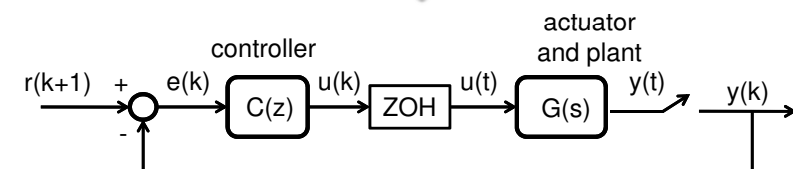


Digital Control : Digital Redesign

- Analog Controller => Discrete approximation



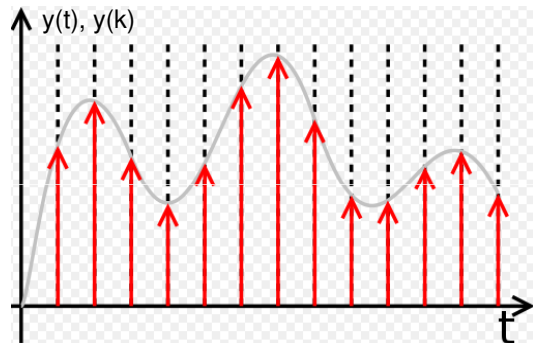
With a sampler and a zero order hold circuit



Sampler and ZoH

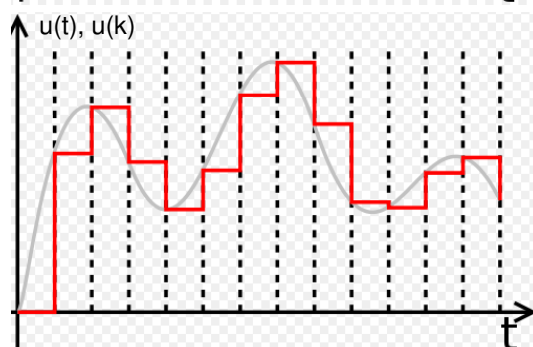
• Sampler

Continuous response is sampled at T intervals. $y(t) \Rightarrow y(k)$ then discrete controller can accept the feedback $y(k)$



• Zero Order Hold

holds discrete control input for a period of T till next control input arrives. $u(k) \Rightarrow u(t)$ then $u(t)$ can actuate the continuous plant $G(s)$



Digital Redesign

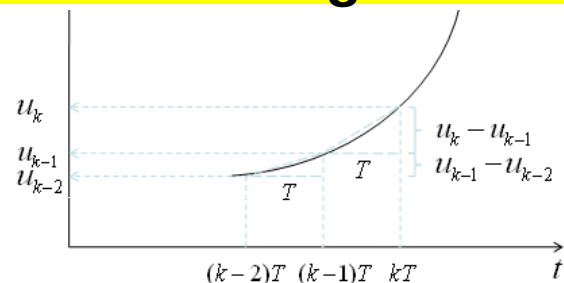
- Analog Controller => Discrete approximation

$$C(s) = \frac{U(s)}{E(s)} = \frac{a_0 s^m + a_1 s^{m-1} + \dots + a_m}{b_0 s^n + b_1 s^{n-1} + \dots + 1}; n \geq m$$

$$b_0 \frac{d^n u(t)}{dt^n} + b_1 \frac{d^{n-1} u(t)}{dt^{n-1}} + \dots + u(t) = a_0 \frac{d^m e(t)}{dt^m} + a_1 \frac{d^{m-1} e(t)}{dt^{m-1}} + \dots + a_m e(t)$$

Discrete approximations for continuous variables

Digital Redesign



- Newton Backward difference method

$u(t) \approx u_k$	$e(t) \approx e_k$
$\frac{du(t)}{dt} \approx \frac{u_k - u_{k-1}}{T}$	$\frac{de(t)}{dt} \approx \frac{e_k - e_{k-1}}{T}$
$\frac{d^2 u(t)}{dt^2} \approx \frac{u_k - 2u_{k-1} + u_{k-2}}{T^2}$	$\frac{d^2 e(t)}{dt^2} \approx \frac{e_k - 2e_{k-1} + e_{k-2}}{T^2}$
\vdots	\vdots

$$f(u_{k-1}, u_{k-2}, \dots, u_{k-n}) + u_k = g(e_k, e_{k-1}, \dots, e_{k-m})$$

$$u_k = g(e_k, e_{k-1}, \dots, e_{k-m}) - f(u_{k-1}, u_{k-2}, \dots, u_{k-n})$$

Example : Digital Redesign

Digitally redesign the following analog controller

$$0.27 \frac{d^2 u(t)}{dt^2} + 10.3 \frac{du(t)}{dt} + u(t) = 64.6 \left(\frac{d^2 e(t)}{dt^2} + 11.75 \frac{de(t)}{dt} + 10.26 e(t) \right)$$

Discrete approximation

$$0.27 \frac{u_k - 2u_{k-1} + u_{k-2}}{T^2} + 10.3 \frac{u_k - u_{k-1}}{T} + u_k = 64.6 \left(\frac{e_k - 2e_{k-1} + e_{k-2}}{T^2} + 11.75 \frac{e_k - e_{k-1}}{T} + 10.26 e_k \right)$$

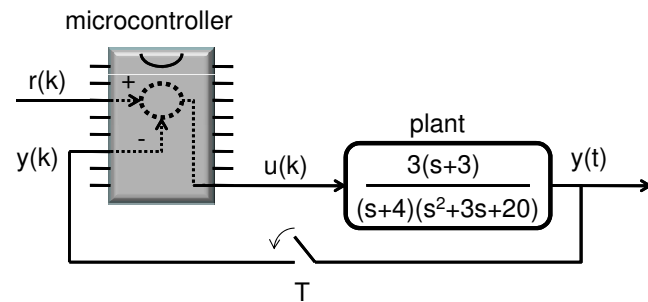
$$\left(\frac{0.27}{T^2} + \frac{10.3}{T} + 1 \right) u_k = 64.6 \left\{ \left(\frac{1}{T^2} + \frac{11.75}{T} + 10.26 \right) e_k - \left(\frac{0.54}{T^2} + \frac{10.3}{T} \right) u_{k-1} + \frac{0.27}{T^2} u_{k-2} - \left(\frac{2}{T^2} + \frac{11.75}{T} \right) e_{k-1} + \frac{1}{T^2} e_{k-2} \right\}$$

Example : Digital Redesign

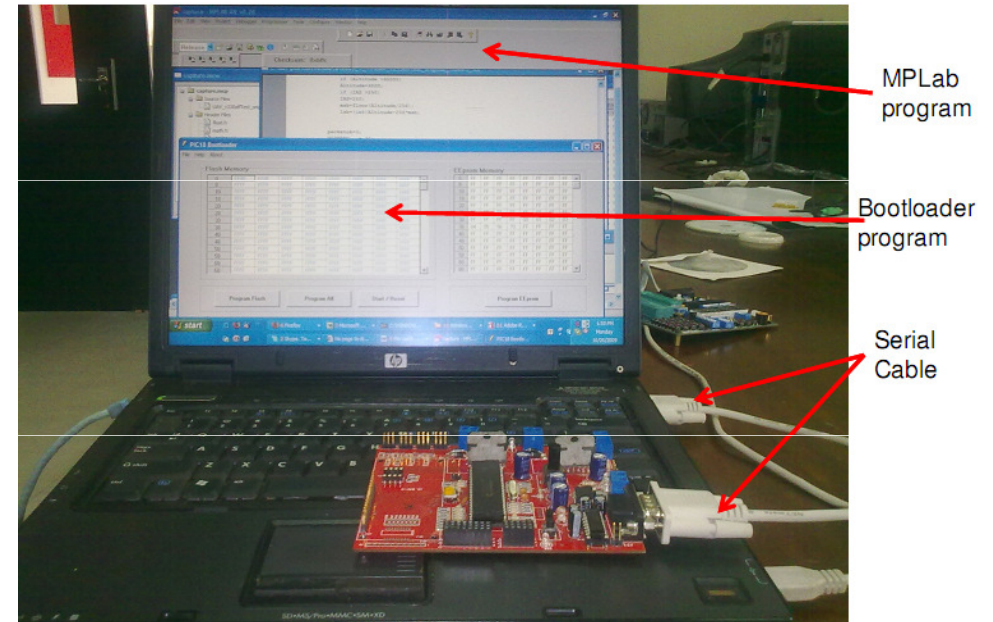
$$\begin{aligned} (108 + 206 + 1)u_k - (216 + 206)u_{k-1} &= 64.6 \{ (400 + 235 + 10.26)e_k \\ &\quad + 108u_{k-2} - (800 + 235)e_{k-1} + 400e_{k-2} \} \\ 315u_k - 422u_{k-1} + 108u_{k-2} &= 64.6 \{ 645.26e_k - 1035e_{k-1} \\ &\quad + 400e_{k-2} \} \end{aligned}$$



$$u_k = 132.3e_k - 212.3e_{k-1} + 82e_{k-2} + 1.3u_{k-1} - 0.3u_{k-2}$$



Digital Controller Implementation



Analog- Digital Comparison

- **Digital control**
 - Easily programmable/reprogrammable in contrast to changing resistors/capacitors in analog controllers)
 - Easier to implement complex control systems
 - Can be integrated with remote systems through digital communication
 - Detailed user interfaces are available
 - Lower cost per controller
- **Analog control**
 - Simple (hardware only)
 - appropriate for mass produced devices
 - Fast feedback action (inner loop of control systems)
 - Reliable (only hardware failures possible)

Complex Control Systems

- Has many control loops, some of them are analog, and some others can be digital.
- Examples
 - Mars Rovers : 10-20 control loops
 - Aircrafts : 50+ control loops
 - Automobile : 5-20 control loops
- One controller can have digital and analog sections in it
- Controller parameters (gains) change dynamically to suit the operating conditions (**Adaptive Control**)
- Energy saving during operation can be done by critically damping control systems (**Optimal Control**)
- Energy critical applications such as space missions need to be designed with optimal controllers